 (how will Lucy feel when she discovers what the crosses actually mean?), not least because the classic tick-cross marks are indicative of a negative and corrective mindset when it comes to giving feedback on children's work. Doubtless education has moved on from the days when, simplistically, the more ticks you got the better you'd done and the more crosses you got the closer you came to extra homework (or in my case having pocket money docked). I do feel though that there may be scope for improving how we can offer feedback on children's work that is both respectful to them and has learning value.

Whatever the content of the curriculum, how children make sense of it - i.e. how they think must remain key. Marking symbols that address children's work at this level therefore are likely to be very effective in highlighting the 'thinking skills agenda' that we can cultivate in the classroom. Here are some examples of what I mean.

## Speculation

This means identifying a topic or focus for thinking and then exploring possible developments, explanations, etc. When I want children to do this I show them the 'maybe hand'. Ask them to imagine that the point or focus of their thinking lies in the palm of their hand. Each finger stands for a possible reason or explanation a 'maybe'. So if you ask 'Why does a candle flame go out when you put a glass beaker over it?' five explanations will fit on one hand, ten on two hands etc.

## 2 <br> Assessing reasonableness

Using the example in point 1, ask the children to discuss how likely or reasonable they think the different explanations are, using a scale of 1-5. One would be judged a highly likely explanation, five a very unlikely one.

Once you have introduced the maybe hand and sliding scale you can use the following symbols separately or in conjunction in your marking (see fig. 1). You can develop the maybe hand activity by creating a wall display, where the initial question is written in the palm of a large hand and children's suggested explanations are written or drawn around the fingers (together, if appropriate, with a numerical value for reasonableness).


## . Three-step enquiry

This simple technique is a powerful addition to a child's thinking toolbox. It can be used when exploring ideas in just about any subject area. The three steps are:

- What do we actually know?
- What do we think we know?

What can we ask to find out more / to be sure?
So referring to the detective game above, what we actually know amounts to what we are told. But how many of us assumed that the cat stole food from the plate on the worktop? That the grease marks come from the food? That there was food on the plate in the first place? There's no actual evidence to suggest these things are true, we've simply (and automatically) 'written them in' to our narrative.

Using the symbol below (see fig. 3) not only prompts children to
think again about ideas they've already written down, but acts as a visual reminder to increase the chances of them thinking more deeply next time.

The ideas in this article arise out of specific thinking techniques that hopefully you feel are relevant and want to build into your classroom practice on a regular basis. Thinking / marking symbols can also be devised for a much wider range of purposes and used as quick and simple annotations in children's notebooks to complement the thinking and creativity underpinning the basic content of what they write. Here are some examples of what I mean.


Give each child a colour photocopy of your thinking symbols' chart to paste into their notebook. And / or enlarge the chart to poster size to use as a wall display.

